

RALPH GUNDERSON J. R.

creative direction / user experience design

633 Gresham Ave,
Atlanta GA 30316
404.518.3010
ralph@rgunderson.com

USER EXPERIENCE DESIGN

UX Director / Design

Digital Scientists
Oct 2007 - Present

Lead the Design group and creative initiatives. Collaborate with Design, Development, and Marketing teams to build interfaces for mobile & web applications. Create compelling, pixel-perfect layouts, tested into product launch. Deliver top-quality work for brands large and small – including AT&T, Interface, NAPA, Office Depot, London Fog, Reuters, and others.

Interface Designer

Electrolux
July 2006 - Oct 2006

Worked directly with Design and Engineering teams to develop and extend the interface visual language – for a cohesive line of touch-sensitive controls for the kitchen & household. Finished work seen at popular retailers like Best Buy, Lowe's. On contract for project duration.

Product Designer

Rocket Science Group /
MailChimp
Sept 2003 - July 2006

Supported product mockups & development. Produced usable, appealing concepts and mockups for early builds of the MailChimp email marketing app, and client web projects. Involved from concept to layout, image selection/slicing, into build. Assisted with company branding projects for both RSG and MailChimp.

INDUSTRIAL DESIGN

Lead Furniture Designer

Studio OneUp
Oct 2006 - Oct 2007

Developed a line of modular furnishings for home and creative spaces. Designed and optimized cutting patterns for fabrics and urethane foam. Material sourcing and selection. Conceived & approved product samples. Streamlined new product development workflow.

Creative Assistant

The Coca-Cola Company
Sept 2004 - Dec 2004

Worked on contract with designers in the Licensed Product division. Developed branded product campaigns & concepts for Coca-Cola brand licensees: Concepts for Coca-Cola, Diet Coke, Sprite, and other brands in 2D and 3D applications. On contract for project duration.

EDUCATION

Bachelor of Science Industrial Design

Georgia Institute of Technology
College of Architecture, Atlanta, GA 2000 - 2004
Active member of IDSA, Certificate in Psychology

PROFICIENCIES

Leadership Skills:

Creative Direction
Creative Concept / Definition
Project Estimation / Timeline
Project Management
Proposal Creation
Business Dev Presentation
SCRUM / Agile Methods
1.5 yrs German, 3 yrs Spanish

Creative Skills:

Application Wireframing
App / Interface Design
Concept Refinement
Visual Design
Prototype Development
Agile / Product Owner
User Acceptance Testing
Market Research

2D Applications:

Adobe Creative Suite
Bohemian Coding Sketch
InVision, Balsamiq
App Patterns on iOS, Android
Frontend / HTML, CSS, JS
MS Office / Google / iWork
Mac, PC, Mobile Proficient
Ruby, Github Experience

3D Applications:

Autodesk AutoCAD
Dassault Rhinoceros
Dassault Solidworks
Auto-Des-Sys Form-Z
Fecken-Kirfel Foam CNC
Lectra Fabric CNC
Model / Prototype Creation
Fabrication / Shop Proficient